

## District 2 CCP Rules

- 5 run rule per inning, ten-run-rule in the 6th inning only.
- The game is official after 4 innings if called because of rain.
- If one team is ahead by more than 15 runs after 4 innings and more than 10 runs after 5 innings the game is over.
- All players will bat and bat in order
- No base runners may advance once the pitcher has control of the ball in the circle around the pitcher's mound. Once control in the circle is established, play is stopped.
- If base runner is past the mid-line, runner is awarded base going to; if not past the mid-line, runner must return to the base he or she came from.
- Teams should be ready to go at least $1 / 2$ hour before game time.
- The home team will have the official book. Each team's scorekeeper should check with the other to confirm the score at the end of every inning.
- Maximum of 4 coaches allowed. The defensive team may have 2 coaches on the field in foul territory down each line no closer than the outfield/infield line. The offensive team may have 1 third base coach and 1 first base coach along with the pitcher. The coach/pitcher is not allowed to coach the runners but can help the hitter when he is pitching. Should always have coach in dugout.
- No stealing, bunting, or leading off.
- If pitcher/coach is hit by the ball, ball is dead and it counts as a pitch.
- Coach/pitcher must have one foot in the dirt pitcher's mound.
- Six (6) pitches to a batter; after 6 pitches the batter is out (foul balls and hit batters count as a pitch thrown). If the 6th pitch is fouled the batter stays up if they keep fouling.
- Coaches must pitch overhand.
- Teams should field 10 players: P, C, 1st, 2nd, 3rd, SS, and 4 outfielders. A team may start with 8 players minimum - (2 outfielders).
- Outfielders must be behind the dirt infield until ball is hit.
- Runners cannot leave base until ball is hit.
- Runners may continue to advance until ball returns to pitcher and pitcher is in the circle. Ball is dead when pitcher returns to circle.
- Fielders, including pitcher not in circle, can make a play on all runners regardless of base runners positions on the base paths. It is the runner's responsibility to advance safely or return safely to the base when between bases.
- No infield fly rule
- Coaches will umpire their games leading up to the semi-finals and championship game.
- One Umpire will be used at the two semi-final games and the championship game to be played.
- Rulings are final. No protests. Please support the umpires.

